

Language learning through stories and games

What are we going to be doing...

- Starting with a stimulus
 - What vocabulary do we need to know?
 - How could we learn it?
- Consolidate learning through reflecting back on stimulus
- Challenge, progression and next steps

Ours brun , Ours brun
qu'est-ce que tu vois?



Based on the book by Eric Carle



What vocabulary do we need to know?

The 4 Rs

- Recognition
- Repetition
- Recall
- Real Use

How could we learn it?

Recognition – colours

- Montrez-moi
- Strip lotto

Repetition – colours

- High / low voices
- Repetez si c'est correct...



Recall – colours

Qu'est-ce qu'il manque?

Real Use

- Tower of cubes

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What vocabulary do we need to know?

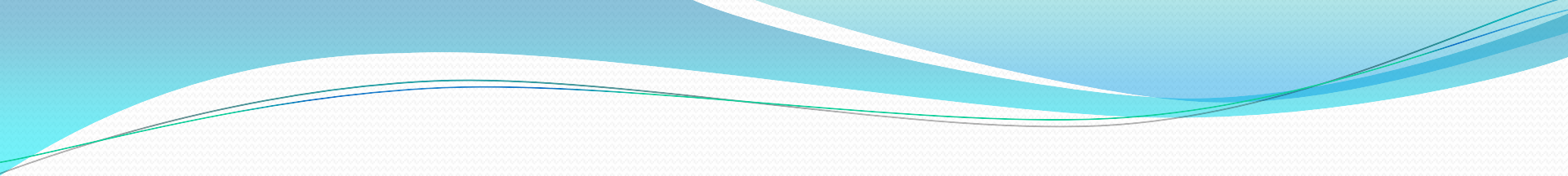
Recognition and Repetition – animals

- Actions
- Splat!
- Mexican Wave

Recall – animals

- Sac magique –
Qu'est ce-que tu vois?





Recall – animals

- Qu'est ce-que je vois? Guess my card (actions or colour clues)

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Real Use – animals

- Police man game

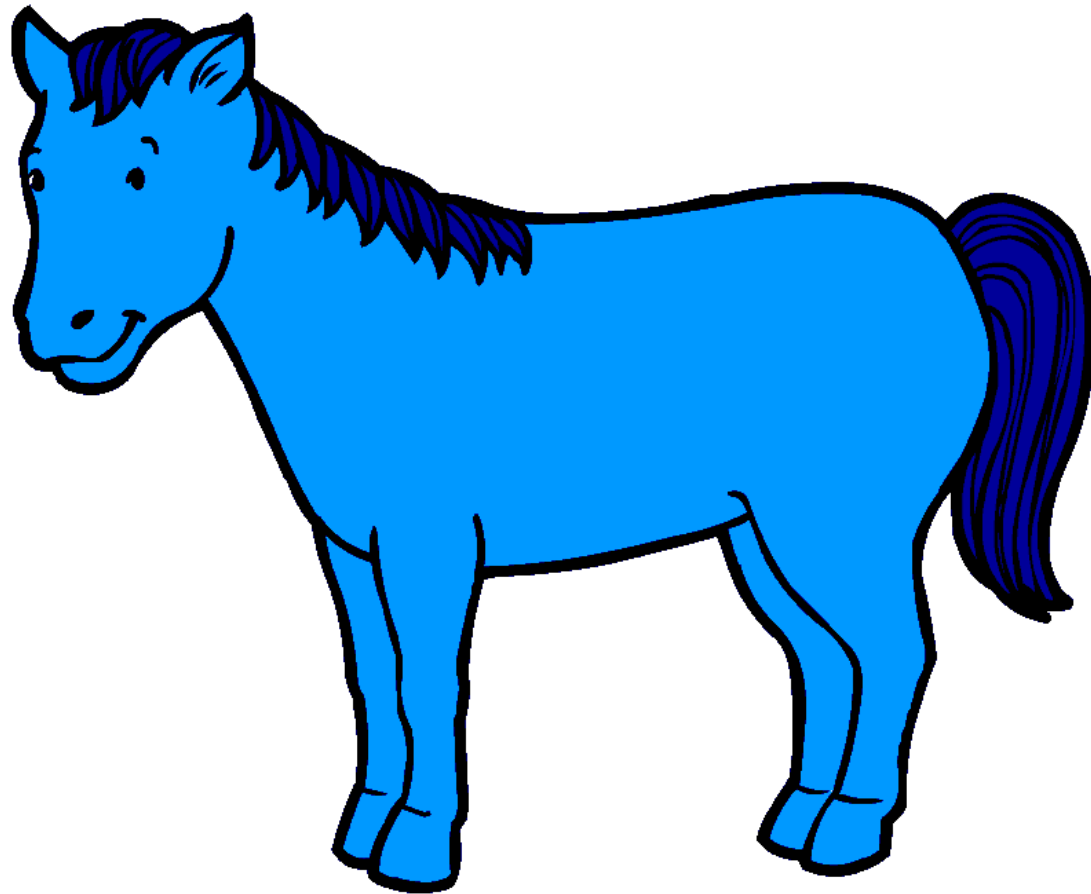
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Qu'est-ce que tu vois?



Challenge

- Now can you use what you have learnt to create your own weird and wonderful creatures?
- Translating the story by using known vocabulary and filling in with grammar knowledge



Progression?

Next steps?

Progression

- Can you see the progression across this unit?
 - Nouns
 - Nouns and adjectives
 - Phrases/sentences + questions

Next steps

- Where could you go from here?
 - Word order, grammar, verb agreement, adjective endings, sounds, linking to previous learning e.g. numbers, poisson rouge
 - Role play, writing captions, speech bubbles, poem or own version of story



Merci!